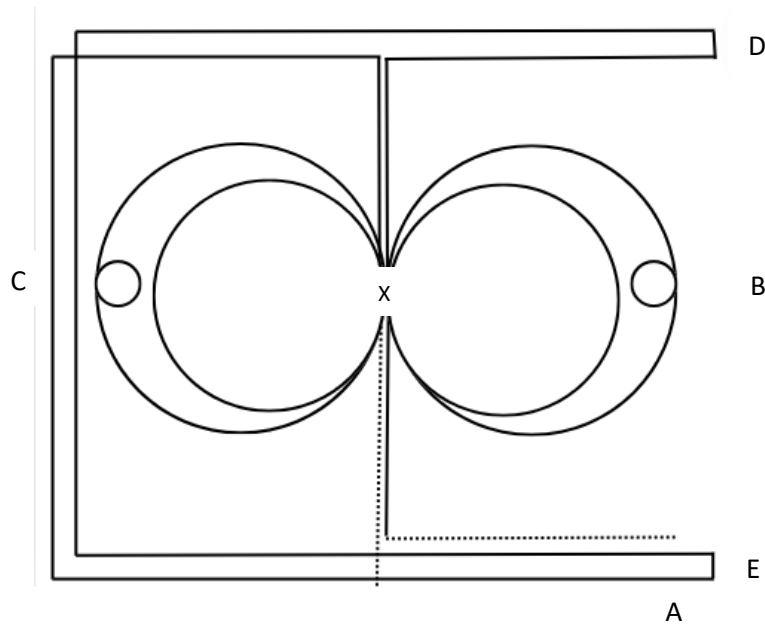


# KILCOY COW HORSE CLUB STOCKMANS CHALLENGE: RD5 BEGINNER WORKING PATTERN

**RIDER NAME:** \_\_\_\_\_

**HORSE NAME:** \_\_\_\_\_



		Possible Points	Judge's Marks
1	Enter arena at A on a loose rein, walk to Judge, stop and acknowledge Judge. Sit trot to X, stop and settle.	10	
2	Sit trot medium circle to the right, canter large circle to the right, stop at B.	10	
3	At B, complete 1 spin to the right. From B, canter right to X.	10	
4	Do a simple change at X, canter large circle to the left, stop at C.	10	
5	At C, complete 1 spin to the left. From C, canter left to X.	10	
6	Rise trot medium circle to the left. At X, canter right to D.	10	
7	At D, roll back left, canter around arena to E.	10	
8	At E, roll back right, canter around to X.	10	
9	From X, walk to Judge on a light rein.	10	
10	Type, Presentation and Overall Impression.	10	
<b>Total</b>		<b>100</b>	

<b>CATTLE WORK SCORE</b>	
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