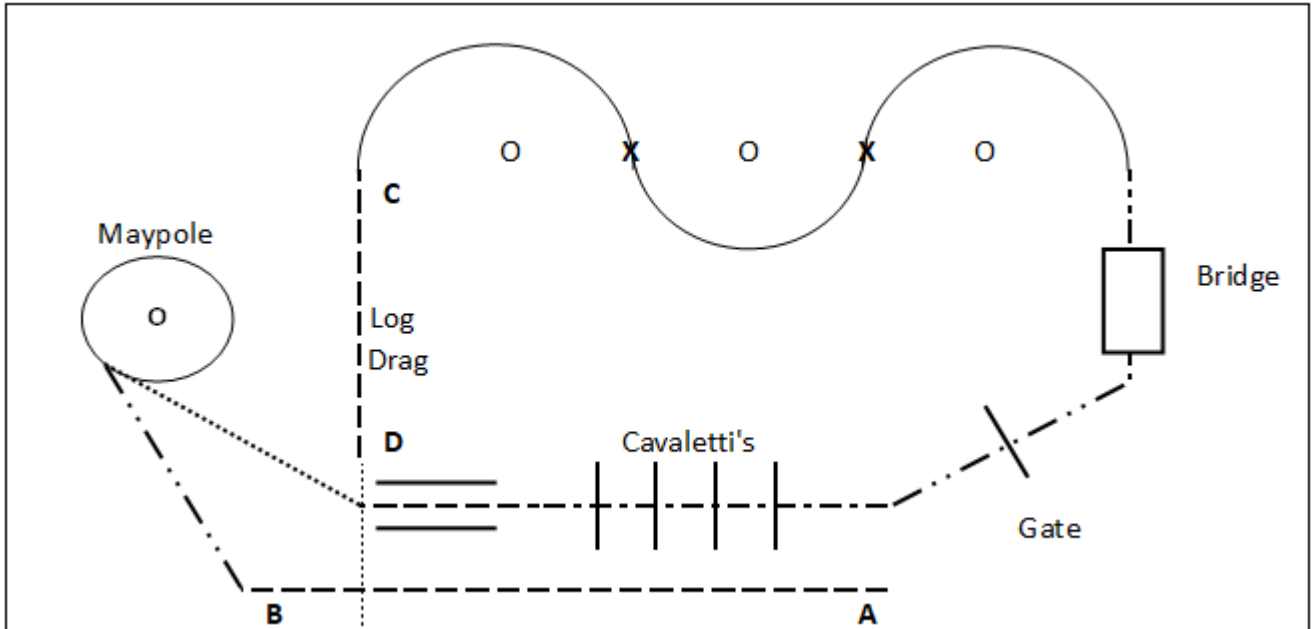


# Open Utility R2

Rider Name: \_\_\_\_\_

Horse Name: \_\_\_\_\_



		Possible Points	Judge's Marks
1	Type, Presentation and Overall Impression	10	
2	Enter arena leading horse, stop at marker A, acknowledge Judge. Lead horse at a trot from marker A to marker B	10	
3	At marker B, mount horse using the mounting block. Walk horse on a loose rein to the Maypole	10	
4	Complete 2 full circles while holding the rope at a walk on the Maypole	10	
5	Sit trot to the poles. Side pass to the left through the poles	10	
6	Sit trot over cavaletti's	10	
7	Sit trot to the gate, open and close gate keeping rope in your hand at all times	10	
8	Sit trot to the bridge, halt at bridge for 5 seconds, then walk over bridge	10	
9	From bridge, canter left lead, serpentine through markers with 2 flying changes	10	
10	Drag log from marker C to marker D by the rope. Walk back to Judge on a loose rein	10	
<b>Total</b>		<b>100</b>	