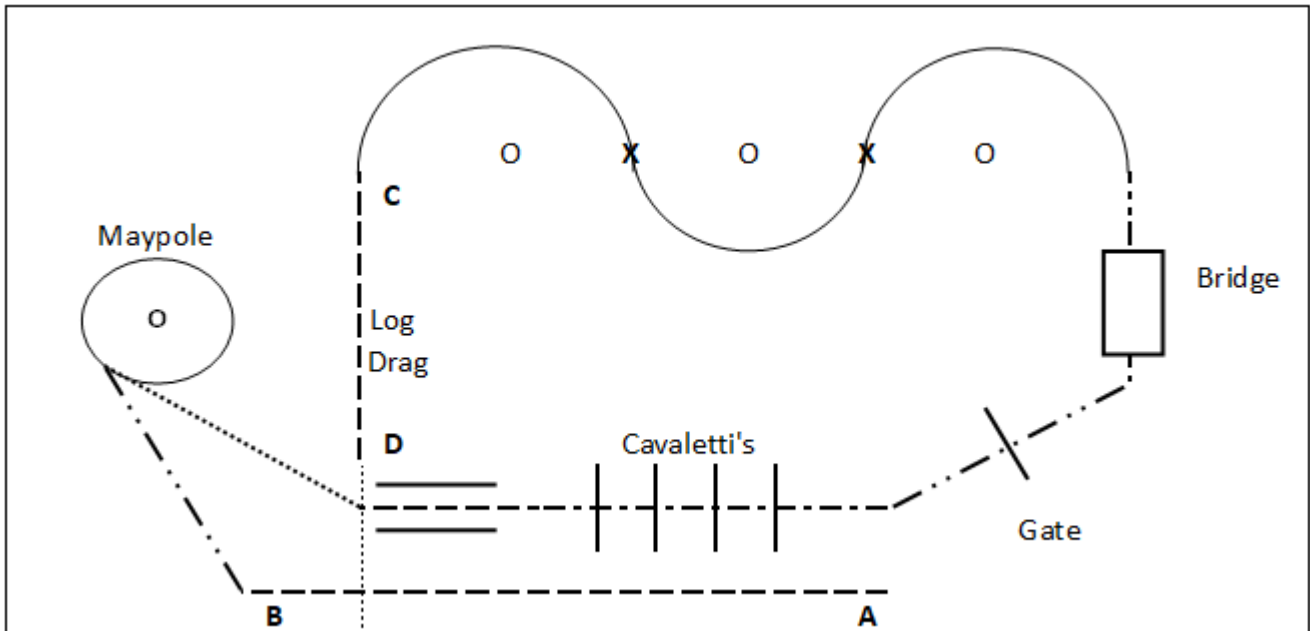


# Encouragement Utility R2

Rider Name: \_\_\_\_\_

Horse Name: \_\_\_\_\_



|              |  | Possible Points | Judge's Marks |
|--------------|--|-----------------|---------------|
| 1            | Type, Presentation and Overall Impression  | 10              |               |
| 2            | Enter arena leading horse, stop at marker A, acknowledge Judge. Lead horse at a trot from marker A to marker B | 10              |               |
| 3            | At marker B, mount horse using the mounting block. Walk horse on a loose rein to the Maypole                   | 10              |               |
| 4            | Complete 2 full circles while holding the rope at a walk on the Maypole  | 10              |               |
| 5            | Sit trot to the poles. Back through the poles  | 10              |               |
| 6            | Sit trot over cavaletti's  | 10              |               |
| 7            | Sit trot to the gate, open and close gate keeping rope in your hand at all times                               | 10              |               |
| 8            | Sit trot to the bridge, halt at bridge for 5 seconds, then walk over bridge                                    | 10              |               |
| 9            | From bridge, canter left lead, serpentine through markers with 2 simple changes                                | 10              |               |
| 10           | Drag log from marker C to marker D by the rope. Walk back to Judge on a loose rein                             | 10              |               |
| <b>Total</b> |  | <b>100</b>      |               |