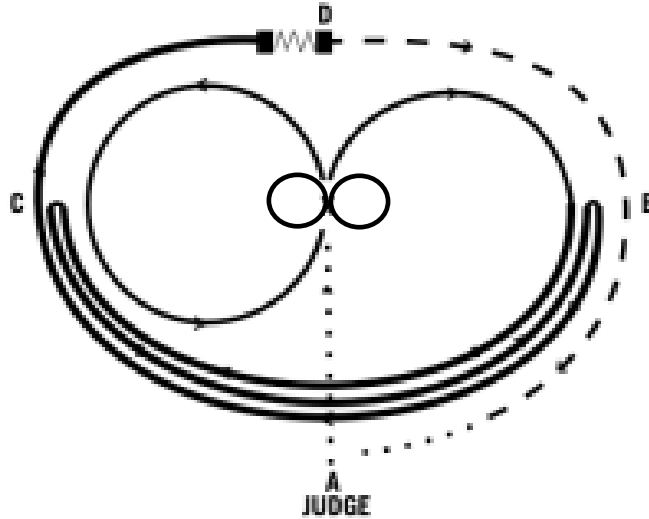


# Open Working Pattern R2

Rider Name: \_\_\_\_\_

Horse Name: \_\_\_\_\_



		Possible Points	Judge's Marks
1	Type, Presentation and Overall Impression	10	
2	From A, sit trot to X	10	
3	Do 3 spins to the left, do 3 spins to the right	10	
4	Canter large circle to the left, flying change at X	10	
5	Canter half circle to B. At B, extended canter large half loop past Judge to C	10	
6	Roll back left, extended canter large loop past Judge to B	10	
7	Roll back right, extended canter around arena to D	10	
8	Stop, settle, rein back 3 metres and settle	10	
9	Sit trot to B on loose rein	10	
10	From B, walk to A on a light rein cracking whip	10	
<b>Total</b>		<b>100</b>	

<b>CATTLE WORK SCORE</b>	
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