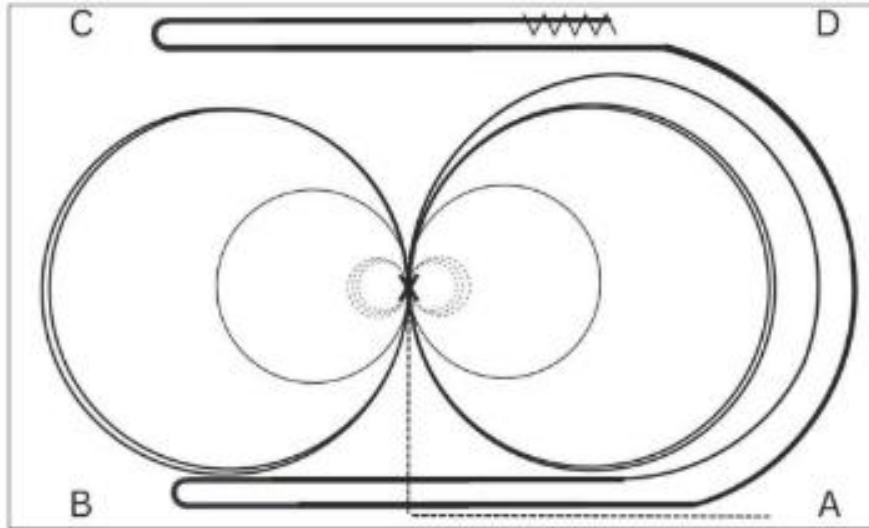


Open Working Pattern R5

Rider Name: _____

Horse Name: _____



		Possible Points	Judge's Marks
1	At A acknowledge Judge, proceed at working walk cracking whip to X and stop	10	
2	Do 3 spins to the right	10	
3	Do 3 spins to the left	10	
4	Canter two large fast circles to the right, canter one smaller slow circle to the right	10	
5	At X flying change to the left	10	
6	Canter one small slow circle to the left, canter two large fast circles to the left	10	
7	At X flying change to the right	10	
8	At a working canter continue around the arena, at A run down and stop between the centre marker and B, roll back to the left	10	
9	Continue around the arena at a working canter, at D run down and stop between the centre marker and C, roll back to the right	10	
10	Run past the centre marker, stop, back up at least 6 paces. Acknowledge Judge. Leave arena at a walk on a loose rein	10	
Total		100	

CATTLEWORK SCORE	
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