



		Possible Points	Allocated Points
1	Type, Presentation and Overall Impression	10	
2	Walk to gate and pass-through gate, keeping hand on gate at all times	10 x2 (20)	
3	Walk onto L shaped poles and Walk through	10	
4	Trot to and over 4 poles on the ground	10	
5	Trot ½ circle to drum and pick-up coat	10	
6	Trot around drum and replace coat on drum and canter circle to the right and straight to square	10 x 2 (20)	
7	Stop in square and rein back 3 steps. Walk back to judge on loose rein	10 x 2 (20)	
Total		100	

THE KEY

- Walk (Light Rein Contact)
- ~~~~~ Walk on Loose Rein
- Trot (Light Rein with Soft Frame)
- Trot Lengthen Stride
- Canter (Light Rein with Soft Frame)
- Canter Lengthen Stride
- (Stride Lengthened with Riders Seat)
- Gallop or Hand Gallop
(As specified in Pattern Description)
- mmm Rein Back
- Halt or Stop

PATTERN POINT SCORING SYSTEM

