BEGINNER - BEGINNER UTILITY PATTERN
Rider: _____
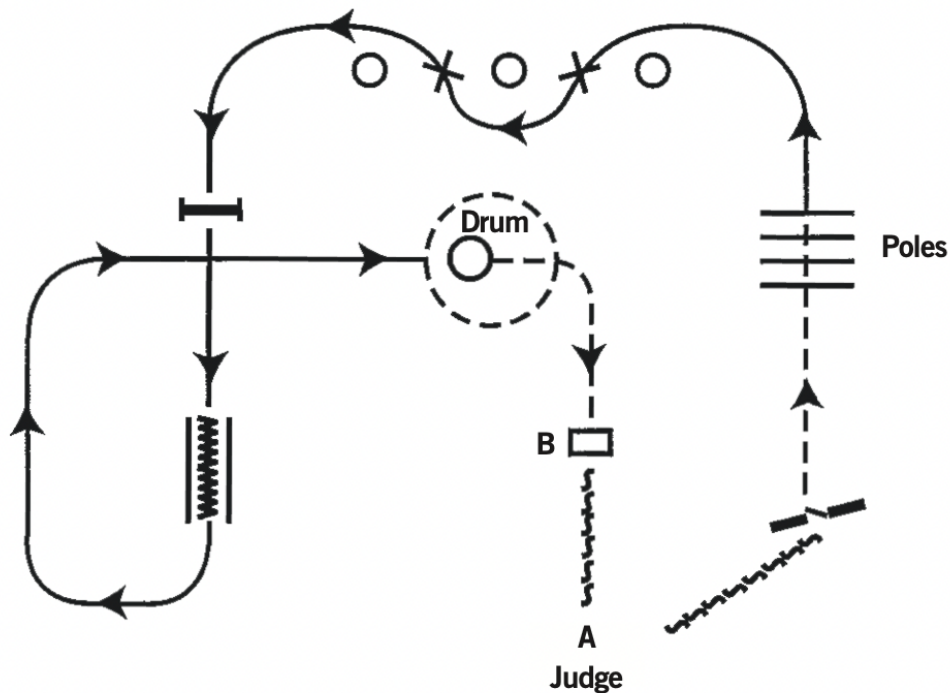
		Possible Points	Allocated Points	Total Points
1	Type, Presentation and overall impression	10		
2	Walk to gate on a loose rein, pass through gate keeping hand on gate at all times	10		
3	From gate Trot over poles	10		
4	From poles trot serpentine through markers	10		
5	Proceed at trot over obstacle	10		
6	Stop at poles, proceed at walk through poles	10		
7	Then turn and trot around markers to drum	10		
8	At drum pick up coat and walk small circle around drum then replace coat on drum.	10		
9	From drum continue to B and Stop	10		
10	Walk back to Judge on a long rein	10		
Total		100		